EFFICIENT TOOLS FOR QUANTUM METROLOGY WITH DECOHERENCE

Janek Kolodynski

Faculty of Physics, University of Warsaw, Poland

- Rafal Demkowicz-Dobrzanski, <u>JK</u>, Madalin Guta –
 "The elusive Heisenberg limit in quantum metrology", Nat. Commun. 3, 1063 (2012).
- <u>JK</u>, Rafal Demkowicz-Dobrzanski –
 "Efficient tools for quantum metrology with uncorrelated noise", **arXiv 1303.7271 (2013)**.
 (to be appear in New J. Phys.)







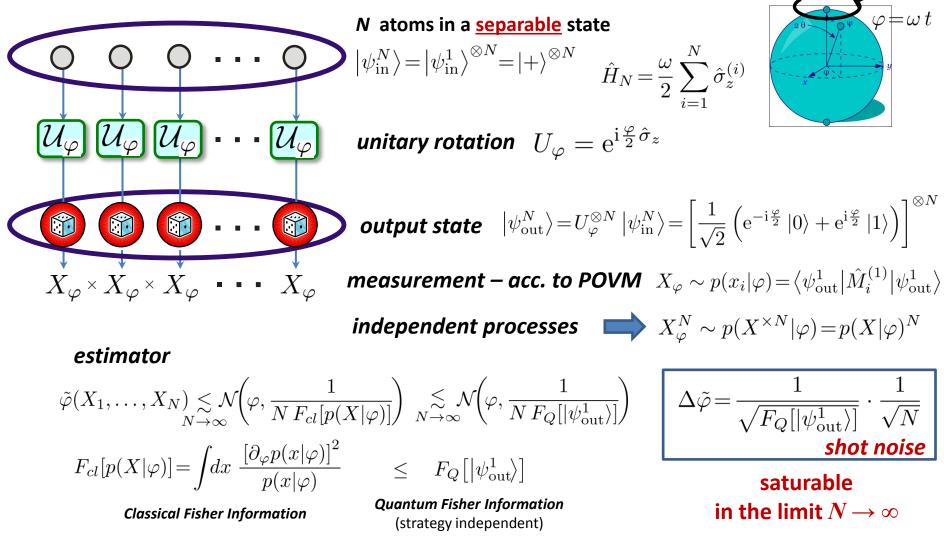






(CLASSICAL) QUANTUM METROLOGY

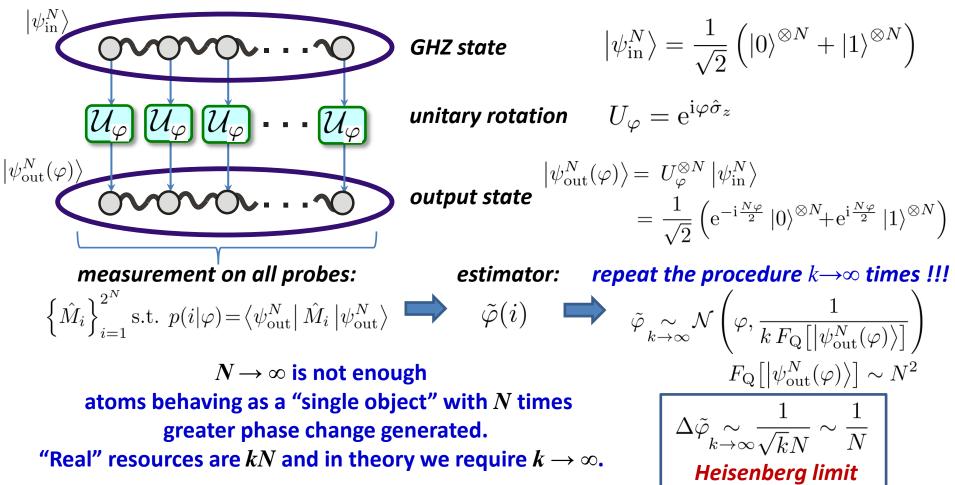
ATOMIC SPECTROSCOPY: "PHASE" ESTIMATION



• As the *asymptotic N limit* is equivalent to <u>infinite number of repetitions</u> the ultimate precision is achievable in a <u>single experimental shot</u> despite the *locality* of *QFI*.

(IDEAL) QUANTUM METROLOGY

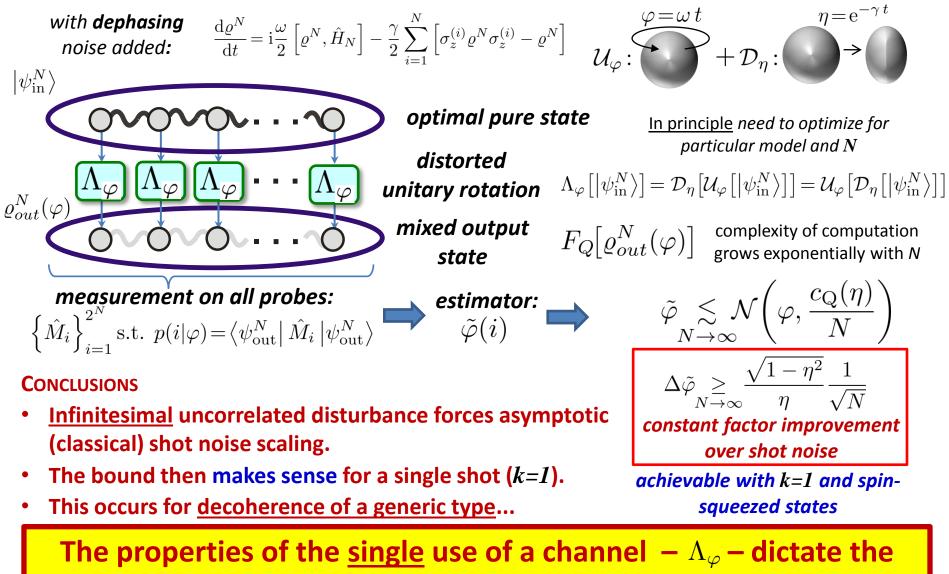
ATOMIC SPECTROSCOPY: "PHASE" ESTIMATION



- But in real experiments there always exists a source of uncorrelated decoherence acting <u>independently</u> on each atom.
- Such *decoherence* could "decorrelate" the atoms, so that we may attain the ultimate precision in the N→∞ limit with k = 1. But at the price of scaling ...

(REALISTIC) QUANTUM METROLOGY

ATOMIC SPECTROSCOPY: "PHASE" ESTIMATION



asymptotic ultimate scaling of precision.

EFFICIENT TOOLS FOR DETERMINING $c_Q(\eta)$

In order of their power and range of applicability:

Classical Simulation (CS) method

• Stems from the possibility to simulate locally quantum channels via classical probabilistic mixtures:

 $\Lambda_{\varphi} \longrightarrow p_{\varphi} \longrightarrow 0$

• Optimal simulation corresponds to a simple, intuitive, geometric representation.

• Proves that *almost all* (including full rank) channels asymptotically scale classically.

• Allows to straightforwardly derive bounds (e.g. dephasing channel considered).

Quantum Simulation (QS) method

• Generalizes the concept of local classical simulation, so that the parameter-dependent state does not need to be diagonal:

$$= \Phi + O(\delta\varphi^2) \quad \Lambda_{\varphi}[\varrho] = \Phi[\varrho \otimes \sigma_{\varphi}] + O(\delta\varphi^2)$$

• Proves asymptotic shot noise also for a wider class of channels (e.g. optical interferometer with loss).

Channel Extension (CE) method

• Algebraic method that applies to even wider class than quantum (and classically) simulable channels

(e.g. with noise due to spontaneous emission), and provides the tightest lower bounds on $c_{
m Q}(\eta)$

• Can be **efficiently performed numerically** by means of **Semi-Definite Programming**.

○ Its **numerical form** can be improved and applied to the **<u>finite-N regime</u>**.

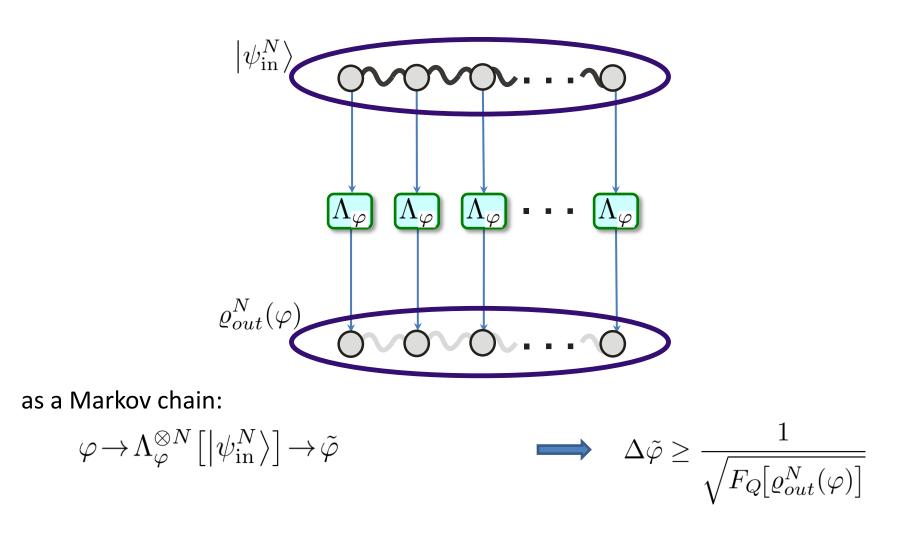
[JK, R. Demkowicz-Dobrzanski – arXiv 1303.7271(2013)]

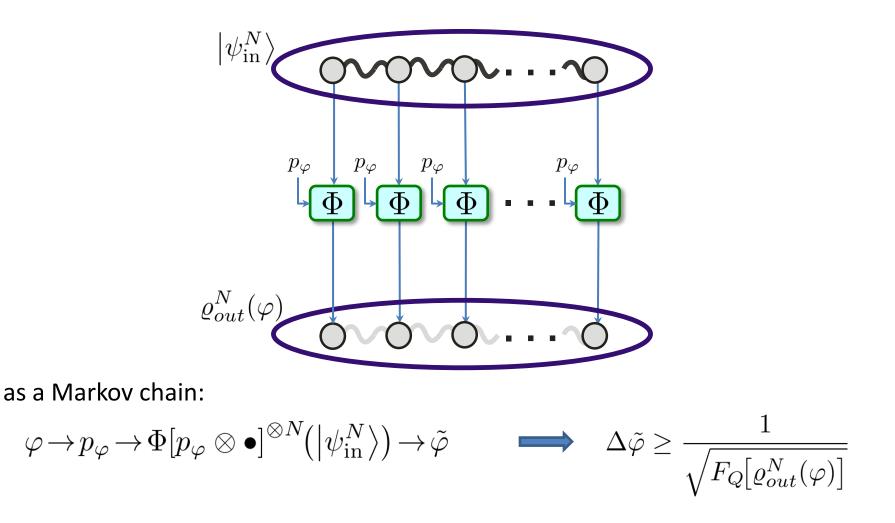
 \circ the finite-N CE method has been successfully applied to prove the possibility of $1/N^{5/6}$

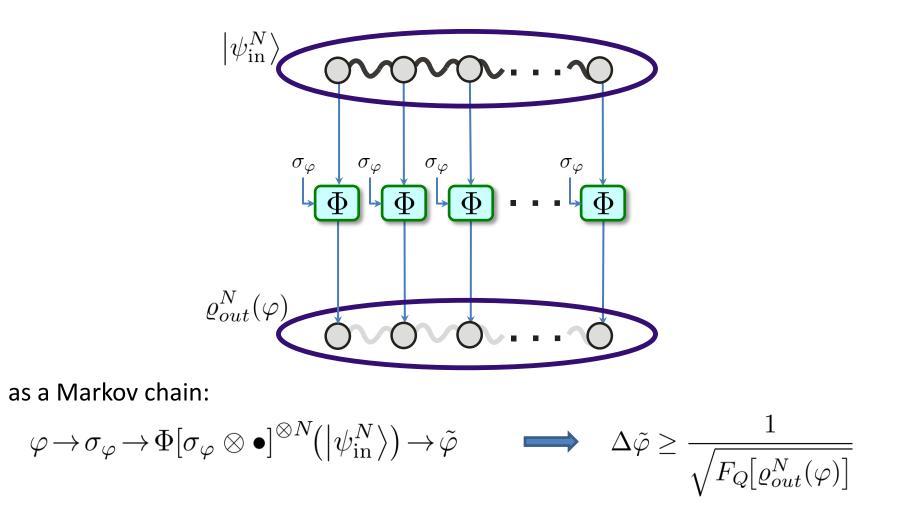
(beating shot noise!) asymptotic scaling with noise being the *transversal dephasing*.

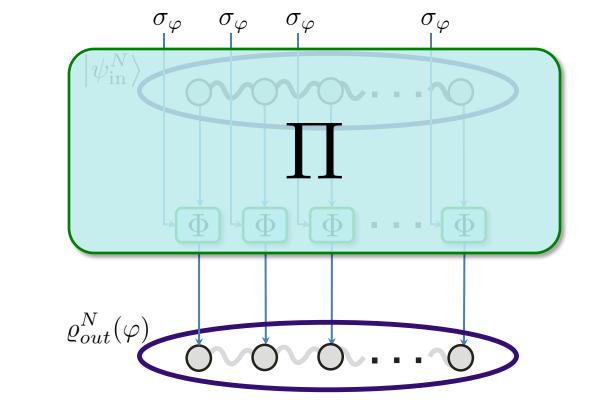
[R. Chaves, J. B. Brask, M. Markiewicz, <u>JK</u>, A. Acin – **arXiv 1212.3286 (2013)**]

(see the poster of Marcin Markiewicz)

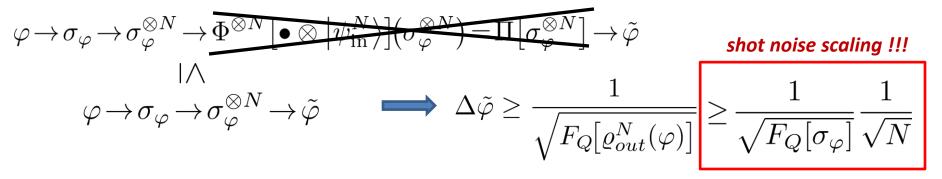






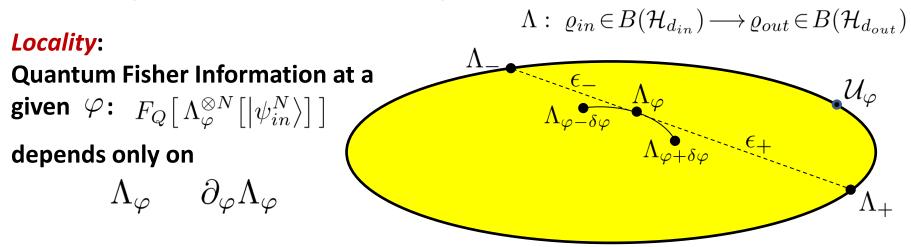


as a Markov chain:



THE "WORST" CLASSICAL SIMULATION

The set of quantum channels (CPTP maps) is convex



It is enough to analize "local classical simulation":

$$\Lambda_{\varphi}[\varrho] = \Phi[\varrho \otimes p_{\varphi}] + O(\delta\varphi^2) = \sum_{i} p_i(\varphi) \Lambda_i[\varrho] + O(\delta\varphi^2)$$

The *"worst" local classical simulation*:

 F_Q

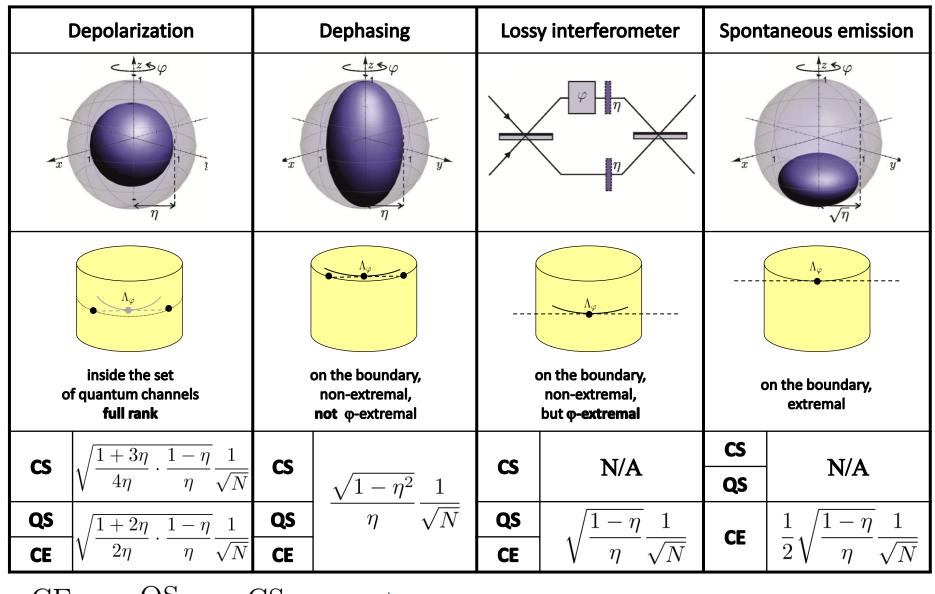
$$\Lambda_{\varphi} = p_{+}(\varphi)\Lambda_{+} + p_{-}(\varphi)\Lambda_{-} + O(d\varphi^{2}) \qquad \Lambda_{\pm} = \Lambda_{\varphi} \pm \frac{d\Lambda_{\varphi}}{d\varphi}\epsilon_{\pm}$$
$$\leq F_{Q}^{\text{CS}} = N F_{\text{cl}}[p_{\pm}(\varphi)] = \frac{N}{\epsilon_{+}\epsilon_{-}} \qquad c_{Q} = \epsilon_{+}\epsilon_{-}, \ \Delta\tilde{\varphi} \geq \sqrt{\frac{\epsilon_{+}\epsilon_{-}}{N}}$$

7 4

1V

Does <u>not</u> work for φ -extremal channels, e.g unitaries \mathcal{U}_{ω} .

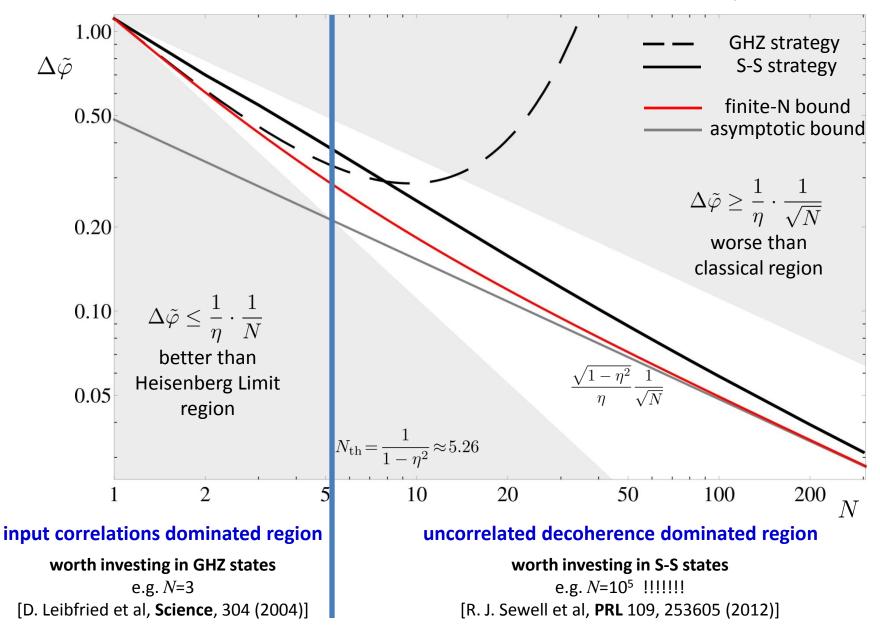
GALLERY OF DECOHERENCE MODELS



 $\Delta \tilde{\varphi} \geq \Delta \tilde{\varphi}_{\rm CE} \geq \Delta \tilde{\varphi}_{\rm QS} \geq \Delta \tilde{\varphi}_{\rm CS}$

CONSEQUENCES ON REALISTIC SCENARIOS

"Phase estimation" in Atomic Spectroscoppy with Dephasing ($\eta = 0.9$)



CONCLUSIONS

- **Classically**, for **separable** input states, the ultimate precision is bound to **shot noise scaling** $1/\sqrt{N}$, which can be attained in a single experimental shot (*k*=1).
- For **lossless** unitary evolution highly **entangled** input states (*GHZ*, *NOON*) allow for ultimate precision that follows the **Heisenberg scaling** 1/N, but attaining this limit may in principle require <u>infinite repetitions of the experiment</u> ($k \rightarrow \infty$).
- The consequences of the **dehorence** acting **independently** on each particle:
 - The **Heisenberg scaling** is lost and only a **constant factor quantum enhancement** over classical estimation strategies is allowed.
 - The **optimal input states** in the $N \rightarrow \infty$ limit are **of a simpler form** (*spin-squeezed atomic*, *squeezed light states*) and achieve the ultimate precision in a single shot (k=1).
 - However, finding the optimal form of those states is still an issue. Classical scaling suggests local correlations → MPS states (yesterday's talk by Marcin Jarzyna).
- We have formulated methods: Classical Simulation, Quantum Simulation and Channel Extension; that may be applied to prove this behaviour and efficiently lower-bound the constant factor of the quantum asymptotic enhancement for a generic channel.
- The **CE** method may also be applied numerically for **finite** *N* as a **semi-definite program**.
- The geometrical **CS** method proves the $c_{\it Q}/\sqrt{N}$ for all **full-rank channels** and more.
 - Yet, by using a *cunning trick* we managed to find a channel that, **despite being full**rank, achieves the ultimate $1/N^{5/6}$ asymptotic scaling – the *transversal dephasing*.

(see the poster of Marcin Markiewicz)